- 10 players per team (3 must be girls) on the field at one time
- The game will be called by the official umpire. All judgment decisions are final. Any excessive disagreements will result in an ejection from the game if necessary by the official umpire.
- The pitcher must roll the ball from the pitcher's mound to the Kicker (Ball cannot be bounced)
- All Kickers will receive 3 legal rolls. A legal roll must be of moderate speed (any rolled ball of excess speed will be a rerolled) between the inside lines of the kicker's box. Any roll that is not deemed legal by the official umpire will be rerolled.
- Only women will be allowed to Bunt, women that bunt must get the ball at least out of the dirt on the baseball field (approximately 4 feet out in front of home plate on softball side, umpire will draw a halo line) any man bunting the ball will result in a dead play, which will result in an out for the male kicker, any base runners must return to the last base occupied.
- If a guy is walked with less than two outs, he is awarded second base. The girl following the guy still has to kick with less than two outs. With two outs if a guy walks, the guy goes to second and the girl has the option to kick or take $1^{\text {st }}$ base.
- A kicker with two strikes is allowed one foul ball. Two fouls with two strikes, the kicker is out
- The Kicker must kick the ball once
- To get an out, a defensive player may attempt to throw the ball at the base runner. Should the ball make contact with the runner, for any reason while the runner is not on the base the runner is out.
- Any contact with the ball above the shoulders will result in an automatic homerun for the runner that was hit. (if there are runners on base, those too will advance to home plate)
- Runners must run the base line path (no "zigzagging")
- Any excessive contact or collision will result in an out and /or ejection from game and/ or league. (This will be determined by official umpire and league coordinator)
- Kicking rotation will be guy, girl, guy, girl....
- Inning Run Limit: There will be a 6 run limit per inning through innings 1-4. Unlimited runs may be scored in innings 5-7.
- Game Mercy: 10 runs up after 5 complete innings.
- No leadoff or stealing. Runner can leave the base once the ball is kicked by the kicker. If a runner leaves early, the ball is dead and the runner is declared out.
- The game time will be 50 min or 7 innings
- Forfeits: 10 minutes after game time. If one team has less than the minimum number of players at 10 min past the designated start time, game will be forfeited. (minimum 3 females) If a team has 3 females and is less a male player both teams need to agree whether to continue play. If both playing teams agree then official game will proceed. (with 10 less min in game play)
- No metal spikes are allowed

